

Campus Drive Notification

JOB Description	
Company Name	Zeus Learning
Job Location	Mumbai
Company URL	www.zeuslearning.com
Selection Process	Aptitude + Technical Test, Technical Interview, HR Interview
CTC	- Software Developer – 7.50 LPA - Instructional Designer – 6.85 LPA - Visual Designer – 6.25 LPA - Quality Engineer – 6.00 LPA
Bond	2 Year (Detail information of Bond will be provided at the time of Drive)
Job Profile	- Software Developer - Instructional Designer - Visual Designer - Quality Engineer
Date of Joining	Will be Declared Soon
Eligibility Criteria	
Batch	2024
Eligible Courses	B.Tech – CE & IT, MCA (Average – 60% in Graduation Compulsory)
Registration	Latest by : 07/08/2023 (Monday) Time – 09:00 AM
Contact Details	
Contact Person	Prof. Jay Fuletra – jay.fuletra@rku.ac.in (M: 9601578480) Prof. Shehrevat devierwala – shehrevat.daviewwala@rku.ac.in (M: 9724347177) Prof. Bhargav Pandya – Bhargav.pandya@rku.ac.in (M:7990602390)
Venue:	Online from RK University
Date and time:	09/08/2023 (Wednesday)

Other Relevant Information: (NOTE: It is mandatory to register in both links.)

Company Registration Link : Zeus Learning

Registration Link : <https://forms.gle/jZhc43Axl6ShFmFA>

About Company :

Zeus Learning is a learning technology solutions provider that focuses on the North American and European educational markets, working with several organizations, from the largest publishers to small nonprofits, over the last 21 years. At Zeus Learning, we leverage leading-edge technology and inclusive design to transform the way learning experiences are created.

Our team of 400+ understands the rigorous demands of the changing educational landscape. We believe that a solution is out there and that by keeping focused on the people we're designing for and asking the right questions, we'll get there together. Our line of products and services include Learning Management Systems, Assessment Management & TEI Systems, Software Skills Simulation Systems, Virtual Classrooms, Learning Portals and Websites, Mobile Apps, as well as interactive content such as learning games and explorations. Our clients include McGraw-Hill, Cengage Learning, EBSCO publishing, National Geographic, Discovery Education, and Harvard Business Publishing to name a few.

Job Description for Software Developer

1. Independently think of solutions to complex requirements; possess exceptional logical skills
2. Work on products that are used across platforms (e.g. Mobile Devices, Tablets)
3. Collaborate with back-end developers and web designers
4. Conduct developer/unit testing and release activities
5. Optimize applications for maximum performance
6. Build reusable code and libraries for future use
7. Can multi-task and stay organized in a dynamic work environment
8. Collaborate with back-end developers and web designers

Requirements:

1. Knowledge in HTML5, javascript and jQuery
2. Knowledge in using Bootstrap and CSS3 to support responsiveness and build rich UI applications
3. Knowledge in at least one of the front-end Javascript frameworks e.g. Backbone, Angular, React JS
4. Good understanding of OO programming and design patterns
5. Good debugging and optimization skills

Job Description for Instructional Designer/EdTech User Experience Designer

1. Conceptualizing and defining features of educational products
2. Researching solutions and best-practices
3. Creating design documents and storyboards with detailed layouts
4. Translating high-level requirements into functional interfaces
5. Wire-framing and prototyping with interaction flows
6. Presenting and executing designs as a part of software development teams

Requirements:

1. Problem solving mindset
2. Knowledge of latest design trends, techniques, and technologies
3. Awareness of tools like Axure, Adobe XD
4. Strong written and verbal communication
5. Strong documentation and presentation skills
6. Willingness to learn

Job Description for Visual/User Interface Designer

1. Conceptualizing the visual identity of educational products
2. Researching solutions and best-practices
3. Creating moodboards and style guides
4. Translating high-level requirements and wireframes into UI comps
5. Prototyping with interaction flows
6. Presenting and executing designs as a part of software development teams

Requirements:

1. Problem solving mindset
2. Good color, layout, typography, and iconography skills
3. Awareness of tools like Adobe XD, Photoshop and Illustrator.
4. Strong verbal, written, and visual communication skills.
5. Strong design and presentation skills.
6. Willingness to learn.

Job Description for Quality Engineer

1. Review requirements, specifications and technical design documents to provide timely and meaningful feedback
2. Create detailed, comprehensive and well-structured test cases, test scenarios and test data
3. Identify and report issues found in a clear, concise, and unambiguous manner
4. Cover various types of testing such as functionality, usability and accessibility
5. Test on a wide range of screen sizes and orientations for responsive design
6. Perform regression testing across multiple browsers and devices
7. Estimate, prioritize, plan and coordinate testing activities
8. Analyse issues and work with design and development teams to reach mutually agreeable solutions

Requirements:

1. Strong written and verbal communication skills
2. Good logical and problem solving ability
3. Ability to work in a team
4. Exposure to web-based tools and technologies
5. Willingness to learn new skills

Instructions for the Exam

1. Candidates are requested to log in half an hour prior to the exam start time as they would need to capture their image using a web camera. By taking this test, you are permitting the examination system to capture your video for invigilation purposes.
2. Candidates would not be able to appear for the exam if the web camera attached to their system is not functional.
3. The web camera of your system must be enabled and must remain switched on throughout the examination. In the event of non-receipt of a webcam, your examination will be considered null and void.
4. Candidate's audio and video will be recorded during the examination and will also be monitored by a live proctor. The proctor may terminate your exam in case he/she observes any malpractice during the exam.
5. Candidates are advised to use their own Laptop/PC with a stable internet connection (min 1 Mbps) during the exam.
6. Candidates cannot use an iOS system/device for this exam.

Minimum System Requirements:

1. Personal Laptop or Desktop computer in working condition with good quality camera (you can use Windows 7 and above).
2. The latest version of Google Chrome Browser only.
3. Please note that Internet speed should be minimum 1 Mbps.
4. Do not use a MacBook or iPad for the proctored exam.

Dr. Vishal Doshi
Head – Training & Placement Cell